

# Stars

## What are stars?

Most important building blocks of the universe: stars

*Proper definition:*

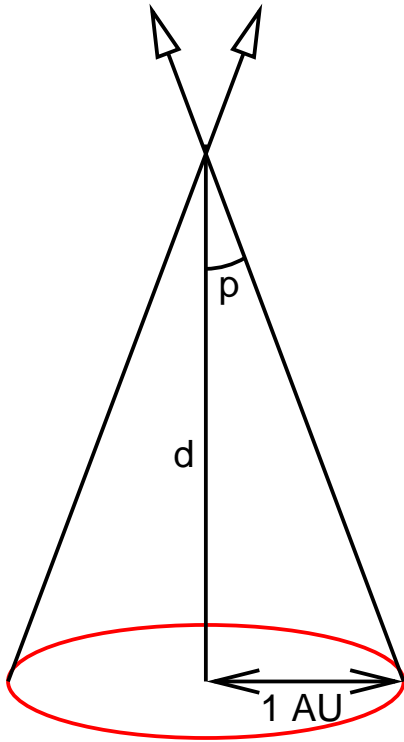
Stars are gas balls consisting mainly of hydrogen and helium, which produce energy by fusion.

Will now look at observable properties of stars:

1. Distance
2. Luminosity
3. Brightness
4. Masses

... and later deduce how they live from these data.

## Distances, I



Direct distance measurements: **parallax measurement**:

⇒ Measure stellar position several times over year with respect to background stars.

Parallax angle (small angle approximation):

$$p = \frac{1 \text{ AU}}{d}$$

( $p$  is measured in *radians*)

Typical values for  $p$  are arcseconds

⇒ define distance unit "**Parsec**" ("parallax second") such that  $d = 1 \text{ pc}$  for  $p = 1''$ :

The parsec is the distance at which 1 AU subtends an angle of  $1''$ .

Zeilik & Gregory use  $\pi$  instead of  $p$  for the parallax...

Observational Properties

## Distances, II

How far is one parsec?

From  $p = 1 \text{ AU}/d$  follows with  $p = 1''$ :

$$d = 1 \text{ pc} = \frac{1 \text{ AU}}{1''} = \frac{1 \text{ AU}}{\pi/(180 \cdot 3600)} = 206264 \text{ AU} = 3.086 \times 10^{16} \text{ m} \sim 3.26 \text{ ly}$$

Note: If parallax  $p$  is known and given in arcseconds, then distance can be immediately computed:

$$\frac{d}{1 \text{ pc}} = \frac{1}{p/1''} \quad \text{or (sloppy notation)} \quad d = \frac{1}{p}$$

Today: positional accuracy  $\sim 0.01''$  from ground, and better than 1 mas ( $10^{-3}''$ ) from space ⇒ can measure parallax out to  $\sim 1 \text{ kpc}$

further out: "secondary distance estimators" ⇒ see later lectures

Observational Properties

## Luminosity

Definition: **Luminosity** of a star:

The total energy emitted by a star per second is called its **luminosity**.

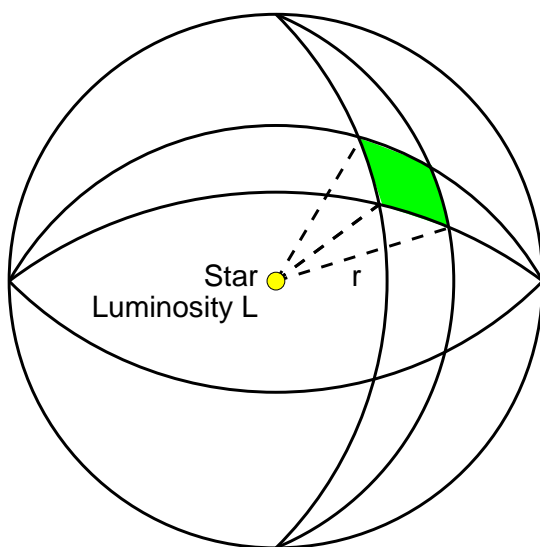
(=the luminosity is a **power**)

In astronomy, luminosities are often measured in units of the solar luminosity,

$$L_{\odot} = 3.90 \times 10^{26} \text{ J s}^{-1} = 3.90 \times 10^{26} \text{ W}$$

Observational Properties

## Flux, I



*Assumption:* star emits its radiation isotropically.

**Flux:** energy passing per second through area of  $1 \text{ m}^2$  at distance  $r$ :

$$F = \frac{L}{4\pi r^2}$$

(unit:  $\text{W m}^{-2}$ ).

Observational Properties

## Flux, II

Fluxes from stars (apart from the Sun) are *very small*.

**Example:**  $\alpha$  Centauri (closest star to the Sun).

- distance:  $1.3 \text{ pc} \sim 4 \times 10^{16} \text{ m}$
- luminosity: similar to the Sun ( $4 \times 10^{26} \text{ W}$ ).

## Magnitudes, I



Hipparchus  
(??– ~127 BC)

First classification of stars:

- Stars of “magnitude 1”: brightest (visible) stars
- Stars of “magnitude 6”: faintest (visible) stars

## Magnitudes, V

Pogson (1865): Eye sensitivity is logarithmic, such that

A brightness *difference* of 5 magnitudes corresponds to a *ratio* of 100 in detected flux

So, if magnitudes of two stars are  $m_1$  and  $m_2$ , then

$$\frac{f_1}{f_2} = 100^{(m_2 - m_1)/5}$$

This means:

$$\log_{10}(f_1/f_2) = \frac{m_2 - m_1}{5} \log_{10} 100 = \frac{2}{5}(m_2 - m_1)$$

or

$$m_2 - m_1 = 2.5 \log_{10}(f_1/f_2) = -2.5 \log_{10}(f_2/f_1)$$

Note: Larger Magnitude = *FAINTER* Stars

## Luminosity (revisited)

Inverse square law links flux  $f$  at distance  $d$  to flux  $F$  measured at another distance  $D$ :

$$\frac{F}{f} = \frac{L/4\pi D^2}{L/4\pi d^2} = \left(\frac{d}{D}\right)^2$$

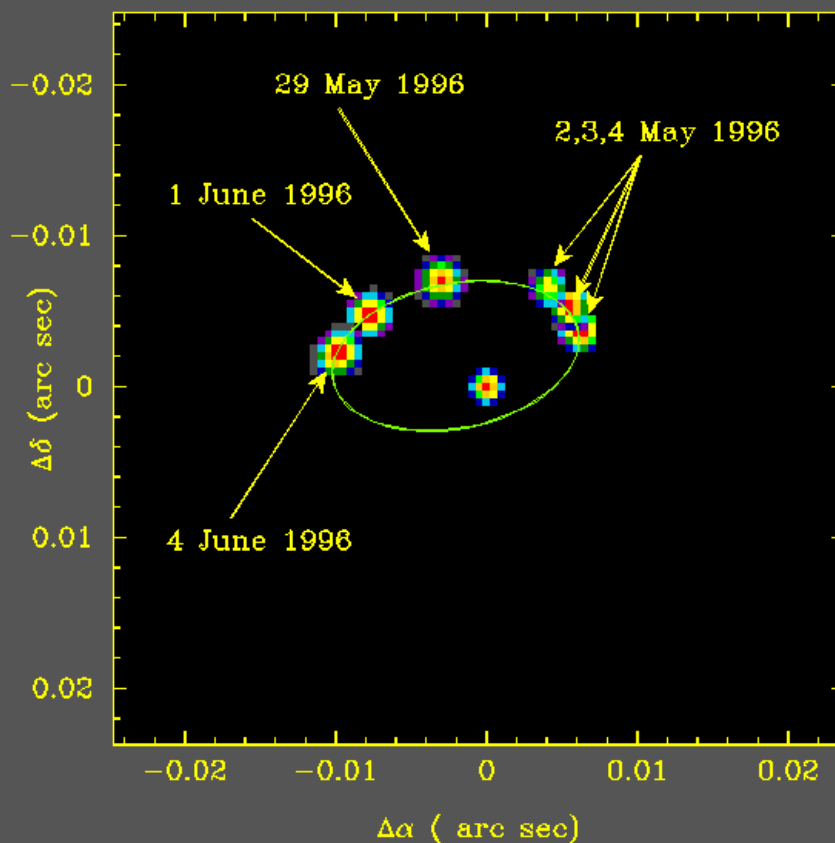
Convention: to describe luminosity of a star, use the **absolute magnitude**  $M$ , defined as magnitude measured at distance  $D = 10$  pc.

Therefore,

$$m - M = 2.5 \log(F/f) = 2.5 \log(d/10 \text{ pc})^2 = 5 \log d - 5$$

$m - M$  is called the **distance modulus**,  $d$  is measured in pc.

# $\xi^1$ Ursae Majoris



5–20

## Masses, XIII

Mizar A and B are rather typical stars:

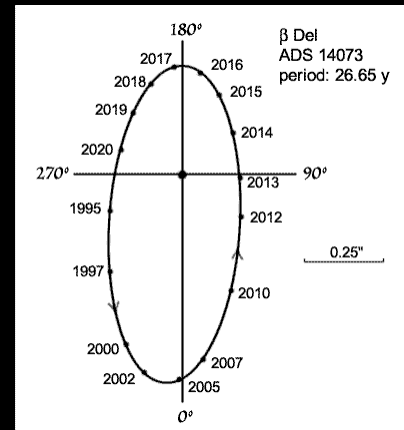
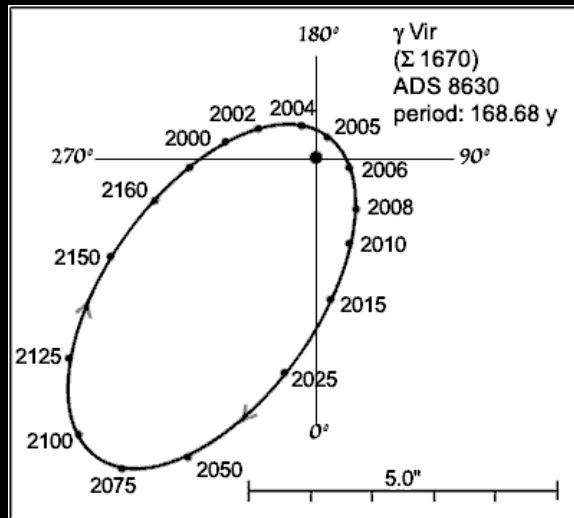
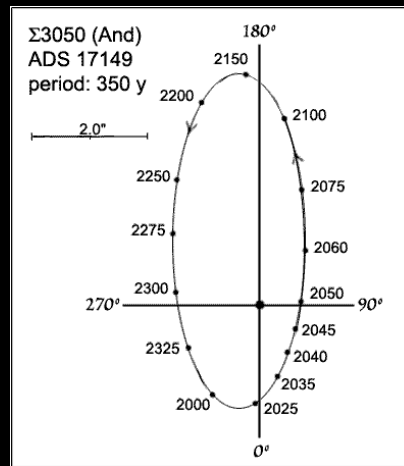
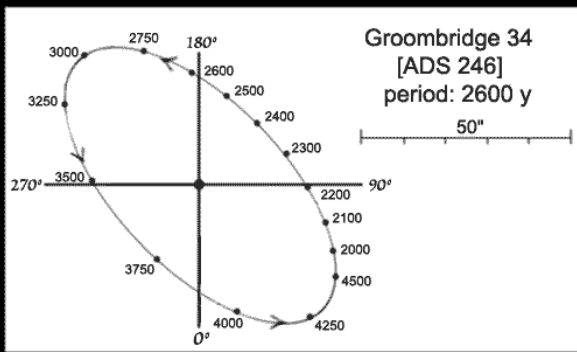
50% – 80% of all stars in the solar neighbourhood belong to multiple systems.

Rough classification:

**apparent binaries:** stars are *not* physically associated, just happen to lie along same line of sight (“**optical doubles**”).

**visual binaries:** bound system that can be resolved into multiple stars (e.g., Mizar); can **image orbital motion**, **periods typically 1 year to several 1000 years**.

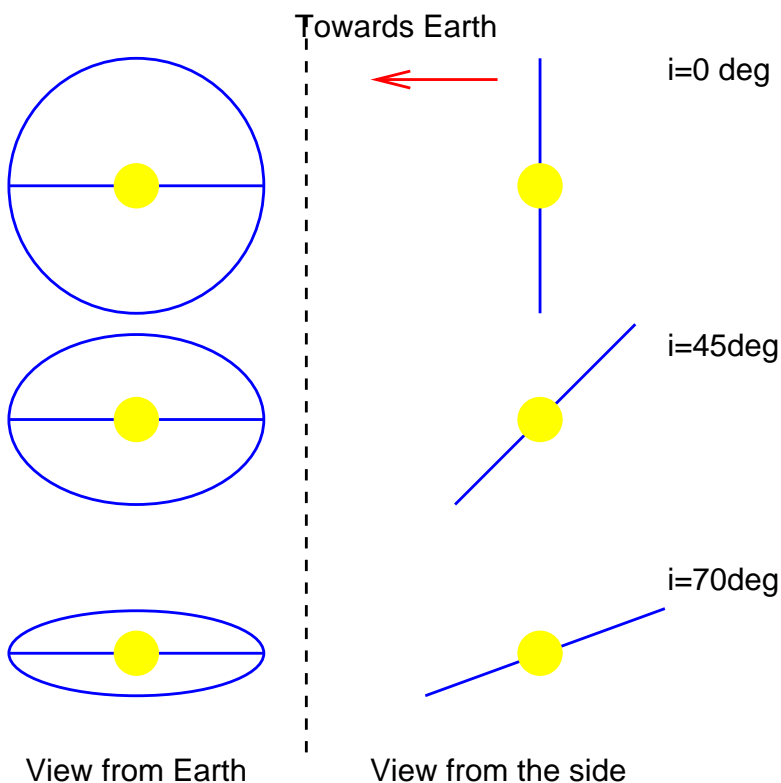
**spectroscopic binaries:** bound systems, cannot resolve image into multiple stars, but **see Doppler effect in stellar spectrum**; often **short periods (hours... months)**.



Potpourri of observed binary star orbits.

5-22

## Masses, XV



Problem when analysing orbits: orientation of orbit in space: "inclination"

In simplest case: real semimajor axis:

$$a_{\text{observed}} = a_{\text{real}} \cos i$$

Inclination typically found using Kepler's 2nd law plus geometry...

## Masses, XVII

To determine stellar masses, use **Kepler's 3rd law**:

$$\frac{a^3}{P^2} = \frac{G}{4\pi^2}(m_1 + m_2)$$

where

- $M_{1,2}$ : masses
- $P$ : period
- $a$  semimajor axis

Observational quantities:

- $P$  – directly measurable
- $a$  – measurable from image *if and only if* distance to binary and the inclination is known

## Masses, XVIII

From Kepler's 3rd law, can determine  $M_1 + M_2$ .

Need to determine individual masses,  $M_1$  and  $M_2$ :

⇒ use center of mass (CM):

$$M_1 a_1 = M_2 a_2 \quad \text{such that} \quad \frac{M_1}{M_2} = \frac{a_2}{a_1}$$

where  $a_1, a_2$ : semi-major axes of orbits around CM (observable from imaging).



## Spectroscopic Binaries, I

For **spectroscopic binaries**: can only measure **radial velocity** along line of sight  
 For circular orbit, angle  $\theta$  on orbit:

$$\theta = \omega t$$

where  $\omega = 2\pi/P$ .

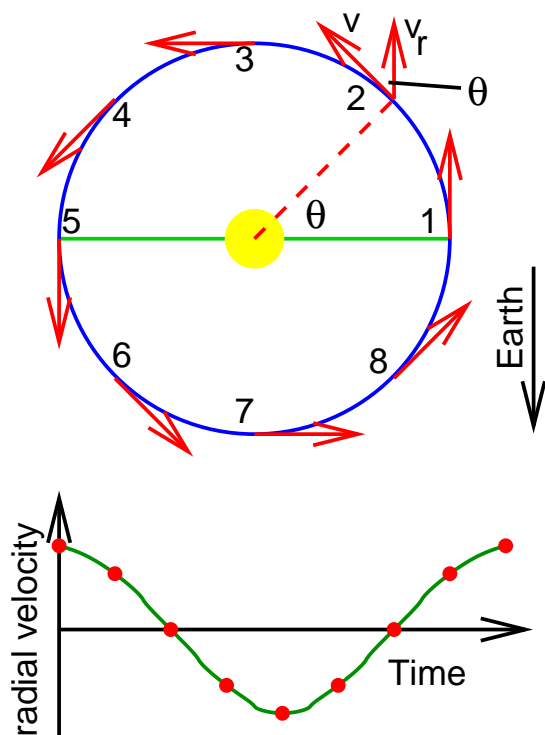
Observed radial velocity:

$$v_r = v \cos(\omega t)$$

If orbit has inclination  $i$ , then

$$v_r(t) = v \sin i \cos(\omega t)$$

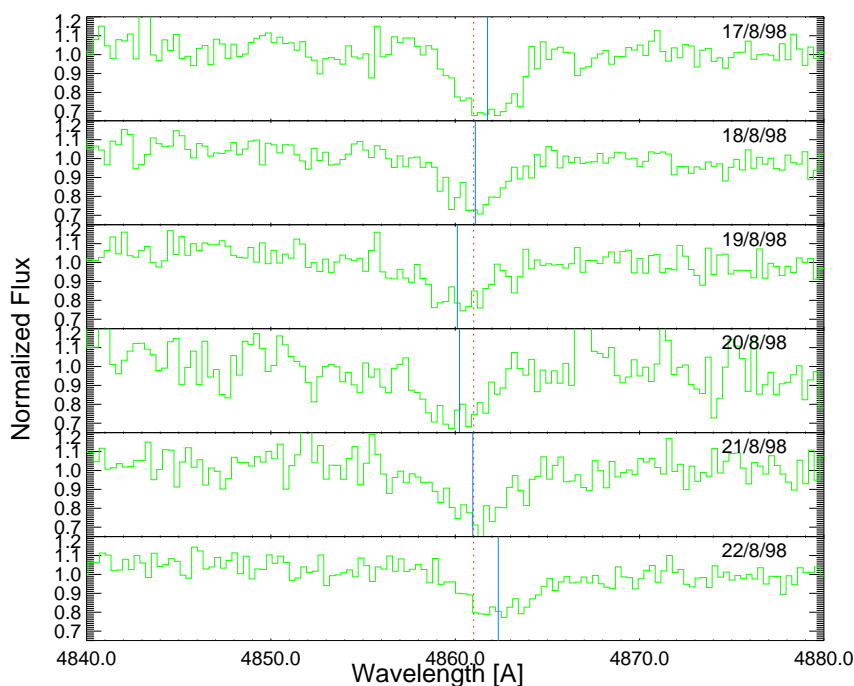
From observation of  $v_r(t) \Rightarrow v \sin i$ .  
 ("velocity amplitude")



Observational Properties

32

## Spectroscopic Binaries, II



HDE 226868/Cyg X-1; Pottschmidt (2001)

Motion of star visible through **Doppler shift** in stellar spectrum:

$$\frac{\Delta\lambda}{\lambda} = \frac{v_r}{c} = \frac{v}{c} \sin i \cos \omega t$$

For almost all stars, classical Doppler effect is enough; once  $v \gtrsim 0.1c$ , however, use **relativistic Doppler effect**,

$$\nu_{\text{obs}} = \nu_{\text{em}} \sqrt{\frac{1 + v/c}{1 - v/c}}$$

Observational Properties

33

## Mass Function

If only one star visible: can only determine **limits for mass**: **mass function**

$$\frac{P v_{\text{obs}}^3}{2\pi G} = \frac{M_2^3 \sin^3 i}{(M_1 + M_2)^2} =: f_M$$

(see handout)

with **observables**:

- $v_{\text{obs}}$ : (velocity amplitude of  $M_1$ )
- $P$ : period

and **unknowns**:

- $M_1$ : mass of “**primary star**”
- $M_2$ : mass of (unseen) “**secondary star**”
- $i$ : inclination

$\Rightarrow f_M$  is lower limit for  $M_2$ , since for  $M_1 = 0$ ,  $M_2 = f_M / \sin^3 i \geq f_M$

Often used for neutron star and black hole binaries...

## Observational Properties



34

5-27

*Note that the following is for your information only, you will not be tested on your ability to memorize this lengthy derivation...*

To derive the mass function, we start as usual with Kepler's 3rd law,

$$\frac{G}{4\pi^2}(M_1 + M_2) = \frac{R^3}{P^2}$$

In the following, we will assume that we observe the spectral lines from star number 1 only.

Because of the center of mass definition,

$$M_1 r_1 = M_2 r_2$$

such that

$$R = r_1 + r_2 = r_1 \left(1 + \frac{r_2}{r_1}\right) = r_1 \left(1 + \frac{M_1}{M_2}\right)$$

In the case that the orbits are circular, the velocity of the star whose spectrum we see is

$$v_1 = \frac{2\pi r_1^2}{P}$$

However, due to the unknown inclination, we only observe the radial velocity component, that is

$$v_{\text{obs}} = v_1 \sin i$$

In terms of the observables,  $r_1$  is

$$r_1 = \frac{P}{2\pi} v_1 = \frac{P}{2\pi} \frac{v_{\text{obs}}}{\sin i}$$

such that finally

$$R = r_1 \left(1 + \frac{M_1}{M_2}\right) = \frac{P}{2\pi} \frac{v_{\text{obs}}}{\sin i} \left(1 + \frac{M_1}{M_2}\right)$$

We can now insert  $R$  into Kepler's 3rd law:

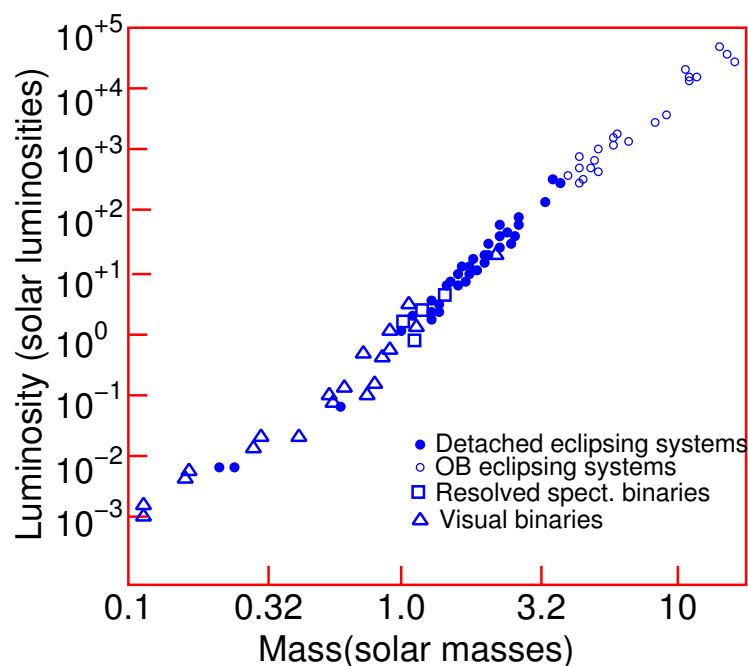
$$\frac{G}{4\pi^2}(M_1 + M_2) = \frac{1}{P^2} \frac{P^3}{(2\pi)^3} \frac{v_{\text{obs}}^3}{\sin^3 i} \left(1 + \frac{M_1}{M_2}\right)^3$$

and obtain after some straightforward algebra

$$\frac{M_2^3}{(M_1 + M_2)^2} \sin^3 i = \frac{P v_{\text{obs}}^3}{2\pi G}$$

the mass function. On the right side are the observables  $P$  and  $v_{\text{obs}}$ , on the left hand side the unknowns  $i$ ,  $M_1$ , and  $M_2$ .

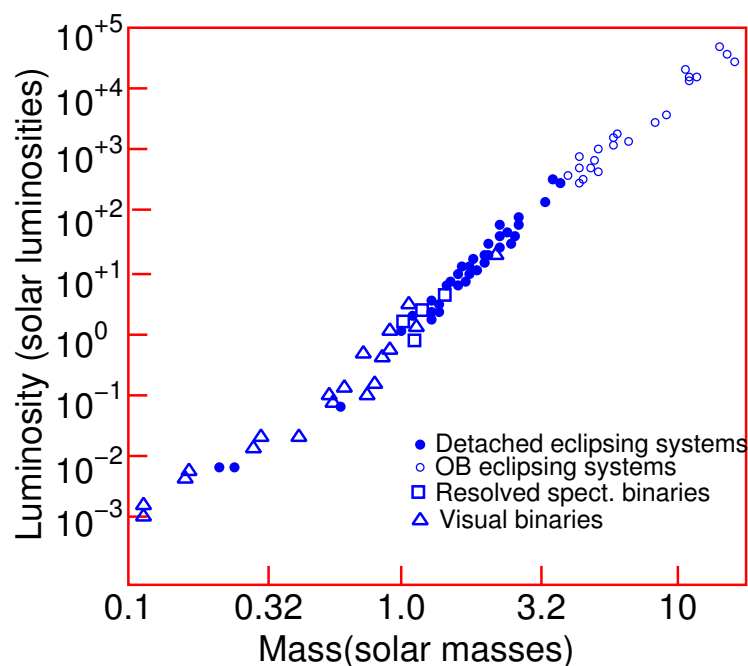
## Application: Mass-Luminosity Relation



Can now look at solar neighborhood:

- **apparent magnitude**  $m$  and **distance**  $\Rightarrow$  **luminosity**
  - **mass** from binary stars
- $\Rightarrow$  determine **mass-luminosity relationship**

## Application: Mass-Luminosity Relation



Empirical result:

$$\frac{L}{L_{\odot}} = \begin{cases} 0.23 \left( \frac{M}{M_{\odot}} \right)^{2.3} & (M < 0.43 M_{\odot}) \\ \left( \frac{M}{M_{\odot}} \right)^{4.0} & (M \geq 0.43 M_{\odot}) \end{cases}$$

$\Rightarrow$  more massive stars have extremely higher luminosities! (factor 2 in  $M \rightarrow$  factor 8 in  $L$ ).

Direct consequence:

More massive stars live much shorter lives

sometimes, one also sees  $L \propto M^{3.3} \dots$

## Introduction

Final observable of stars: **Temperature**

Obtained using **spectroscopy**

In the following: rough outline, as stellar spectroscopy is rather complicated  
 $\Rightarrow$  see module “stars” for the g(l)ory details. . .

Outline:

1. **Planck's Radiation Laws**
2. **Stellar Continuum Spectra**
3. **Spectral Classification**

. . . unfortunately, need to be a little bit formal first

## Planck's Radiation Law, I



Max Planck (1858–1947)

**Stars are big glowing gas balls.**

In zeroth order: **thermodynamic equilibrium**.

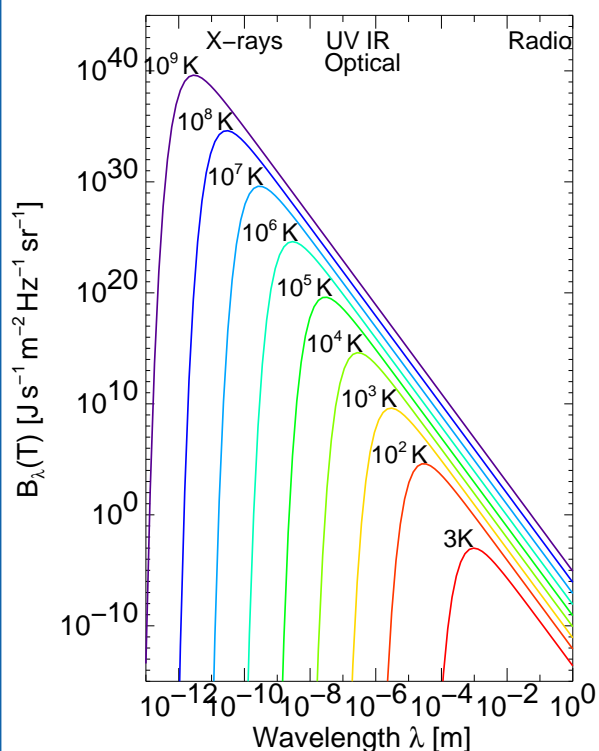
Max Planck: under these circumstances:  
 emitted spectrum is **blackbody radiation**:

$$F_{\lambda} = \frac{2hc^2/\lambda^5}{\exp(hc/\lambda kT) - 1}$$

$F_{\lambda}$ : Energy emitted per second and wavelength interval

- $h = 6.623 \times 10^{-34} \text{ J s}$ : Planck's constant
- $k = 1.38 \times 10^{-23} \text{ J K}^{-1}$ : Boltzmann constant

## Planck's Radiation Law, II



Without proof, the following two important relationships hold for blackbody radiation:

**Stefan-Boltzmann law:** Power emitted per square-metre surface of a blackbody:

$$P = \sigma T^4$$

where  $\sigma = 5.67 \times 10^{-8} \text{ W m}^{-2} \text{ K}^{-4}$   
 “hotter bodies have a much higher luminosity”

**Wien's displacement law:** Wavelength of maximum blackbody emission:

$$\lambda_{\text{max}} T = 2.898 \times 10^{-3} \text{ m K}$$

“hotter bodies radiate higher energetic radiation”

Stellar Spectra

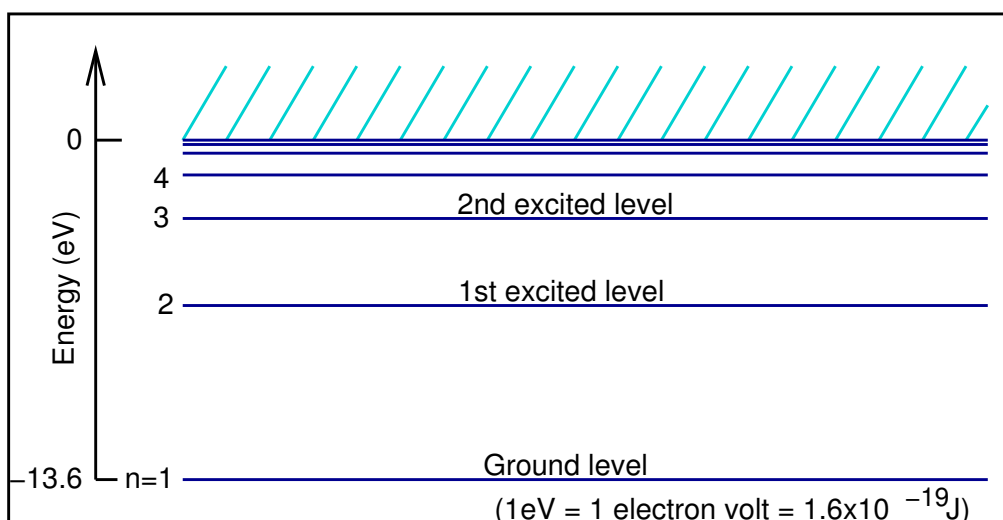
## Spectroscopy, I

Quantum mechanics: atoms have discrete energy levels

Energy levels in Hydrogen:

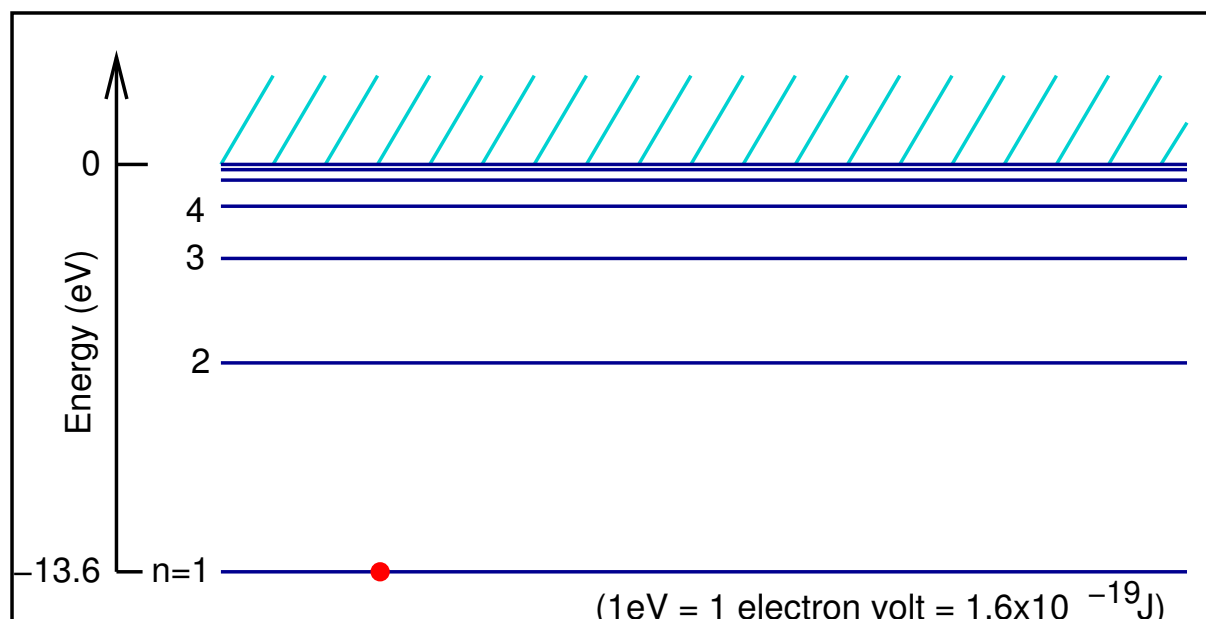
$$E_n = -\frac{2\pi^2\mu e^4}{\hbar^2} \cdot \frac{1}{n^2} \propto -\frac{1}{n^2}$$

( $n \in \mathbb{N}$ ; **Balmer formula**)



Stellar Spectra

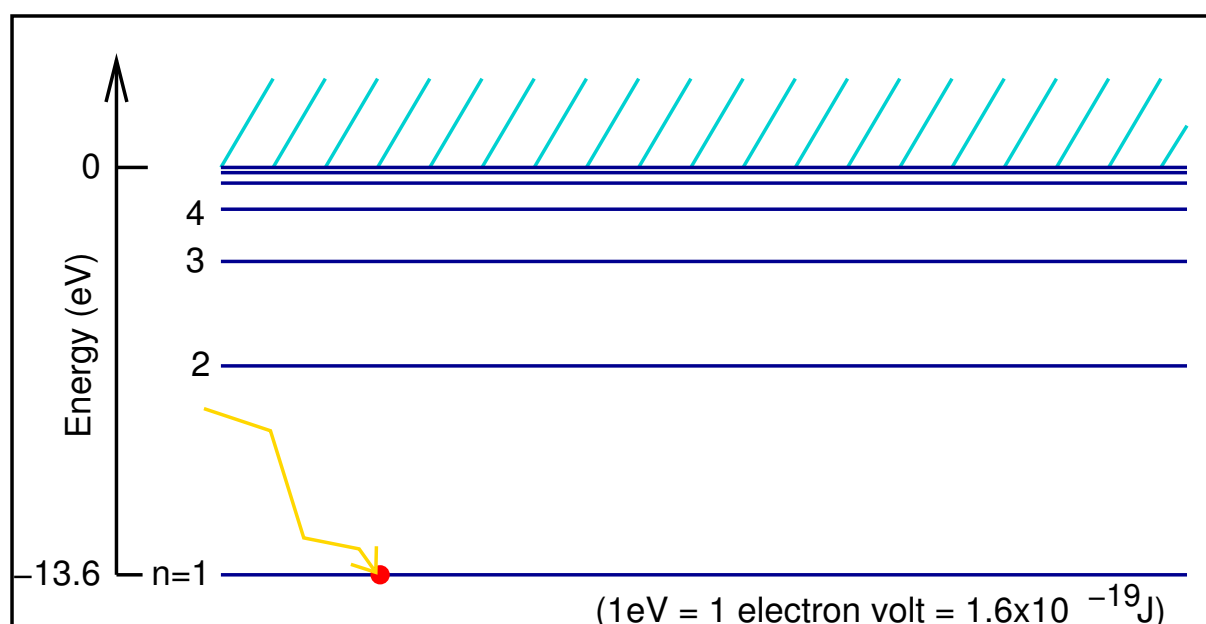
## Spectroscopy, II



In hydrogen atom: electrons typically found in ground state.

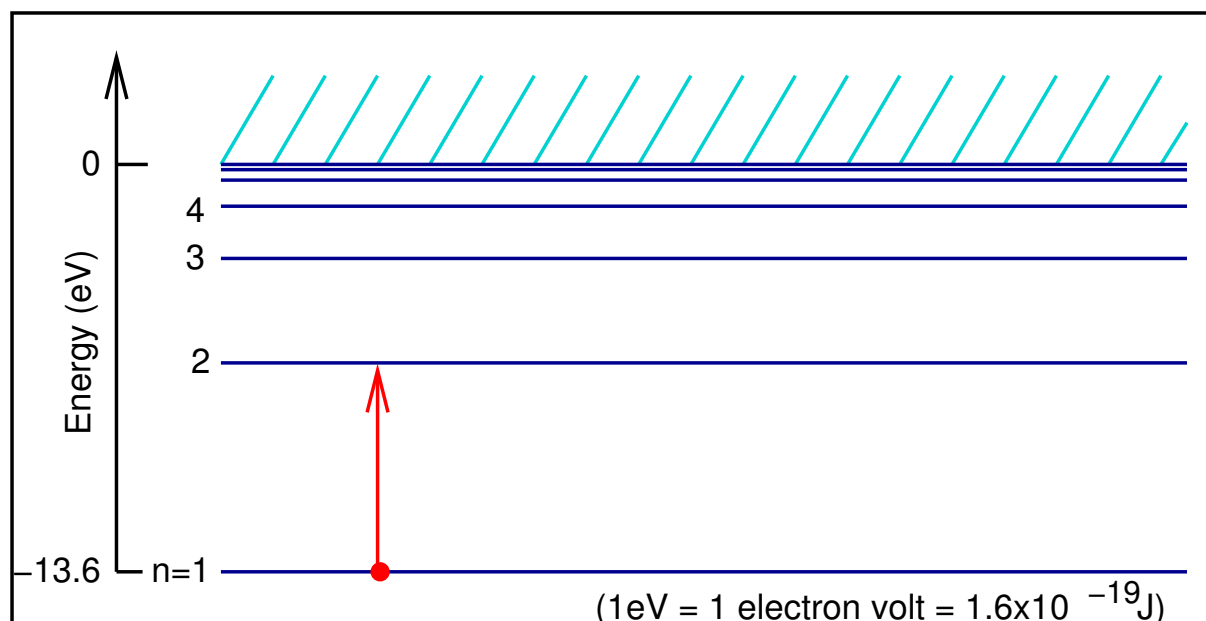
if temperature is higher, can also be in 1st excited state, but the physical principles following remain the same...

## Spectroscopy, III



Photon hitting atom has energy  $E_{\text{phot}} = h\nu = hc/\lambda$ . If  $E_{\text{phot}} = E_2 - E_1$ , then photon can be absorbed...

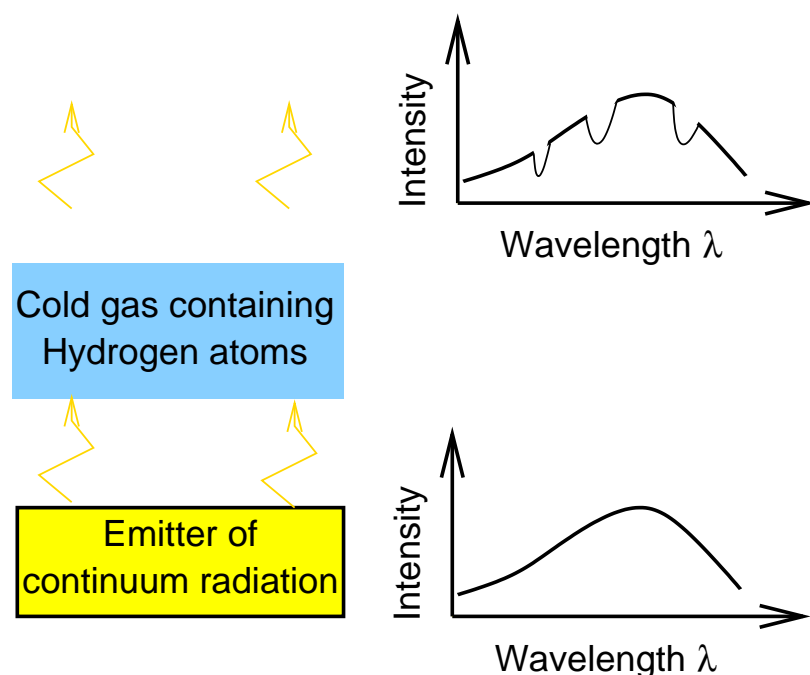
## Spectroscopy, IV



Photon hitting atom has energy  $E_{\text{phot}} = h\nu = hc/\lambda$ . If  $E_{\text{phot}} = E_2 - E_1$ , then **photon can be absorbed**... and electron has higher energy (is **excited**).

## Stellar Spectra

## Spectroscopy, VIII



1. Assume stellar surface has **continuum spectrum** (Planck).

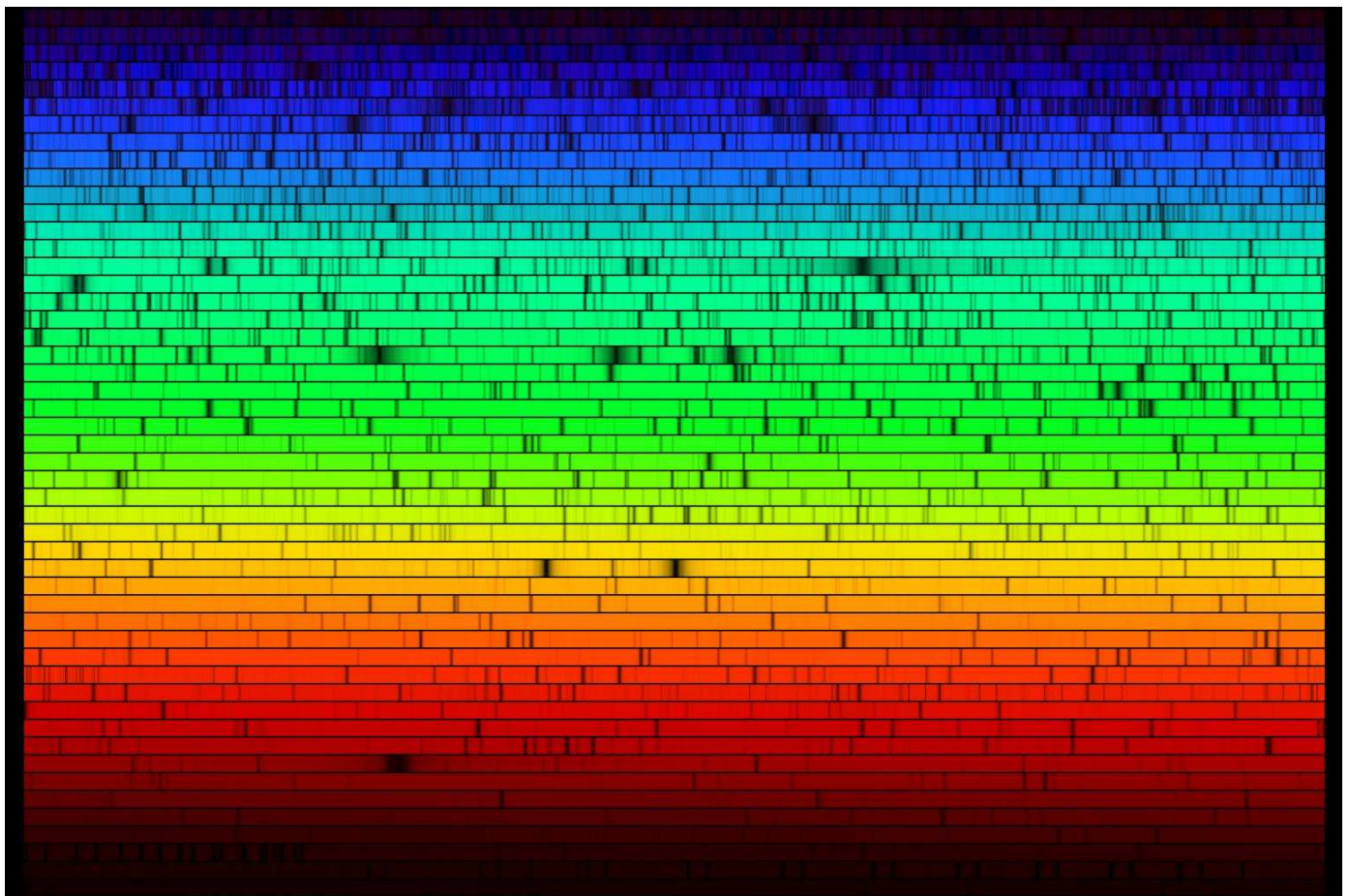
2. Assume surface is below atmosphere of colder gas.

⇒ Atmosphere **absorbs photons at wavelengths characteristic for the elements present in stellar atmosphere.**

⇒ **Formation of absorption line spectrum.**

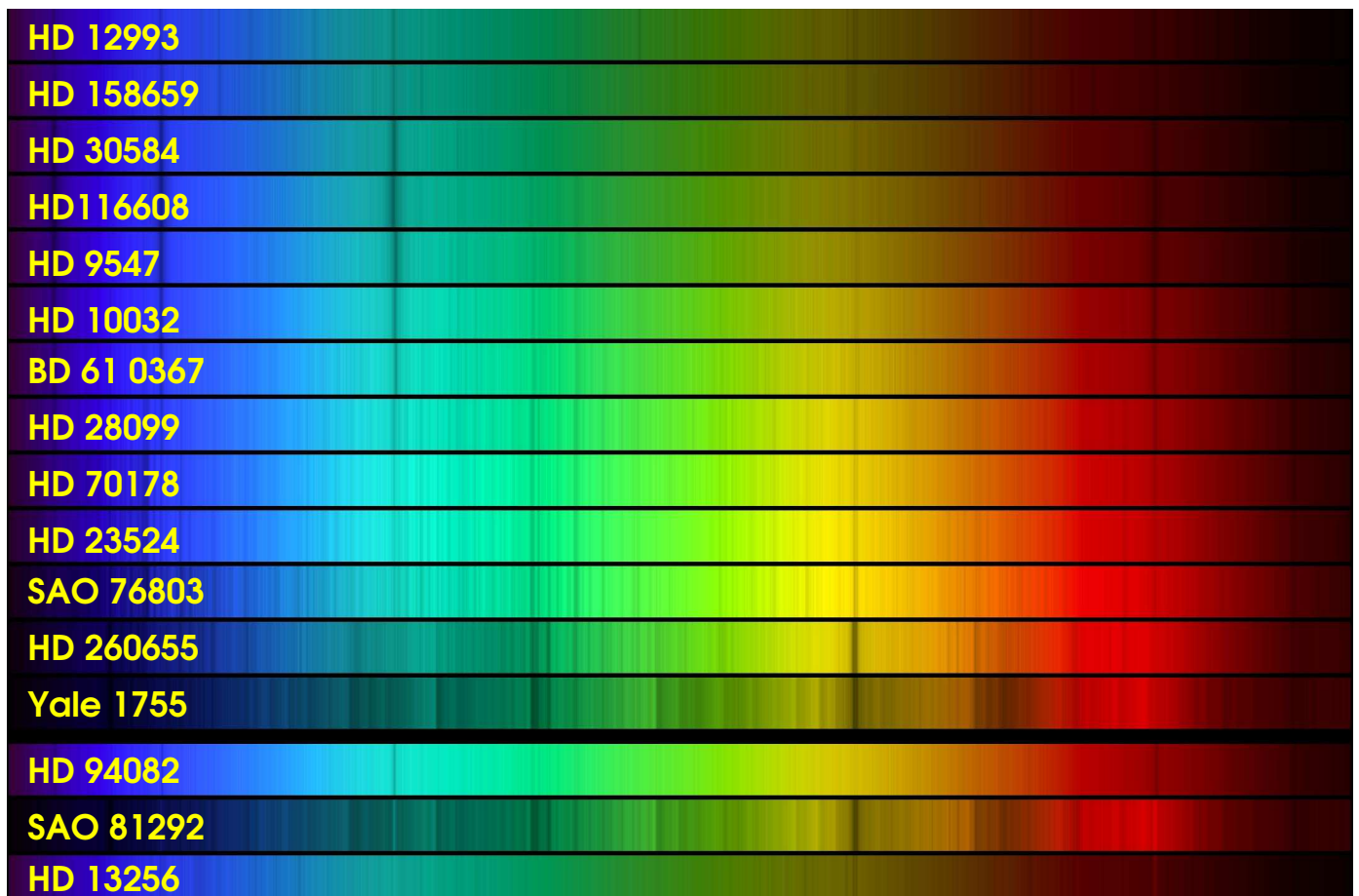
## Stellar Spectra





N.A.Sharp, NOAO/NSO/Kitt Peak FTS/AURA/NSF

Absorption line spectrum of the Sun: **Fraunhofer Lines**



Annie Cannon (around 1890): Stars have different spectra.

NOAO



# Stellar Spectra



Annie Jump Cannon (1863–1941)

Biography: <http://www.sdsc.edu/ScienceWomen/cannon.html>

Annie Jump Cannon: There are spectral types.

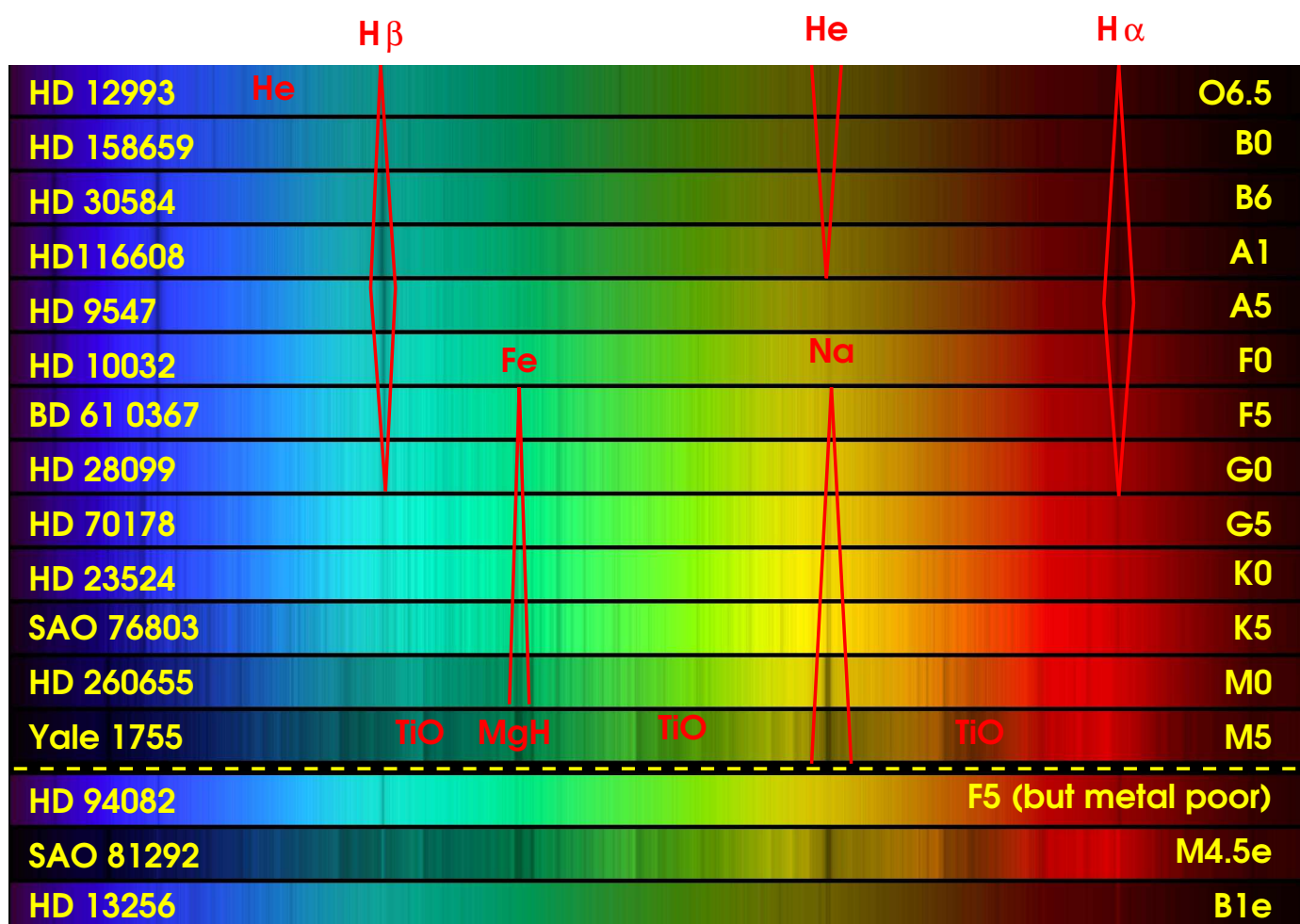
Henry Draper catalogues (Cannon plus ~10 female “computers”): 225000 spectral classifications.



## Stellar Spectra

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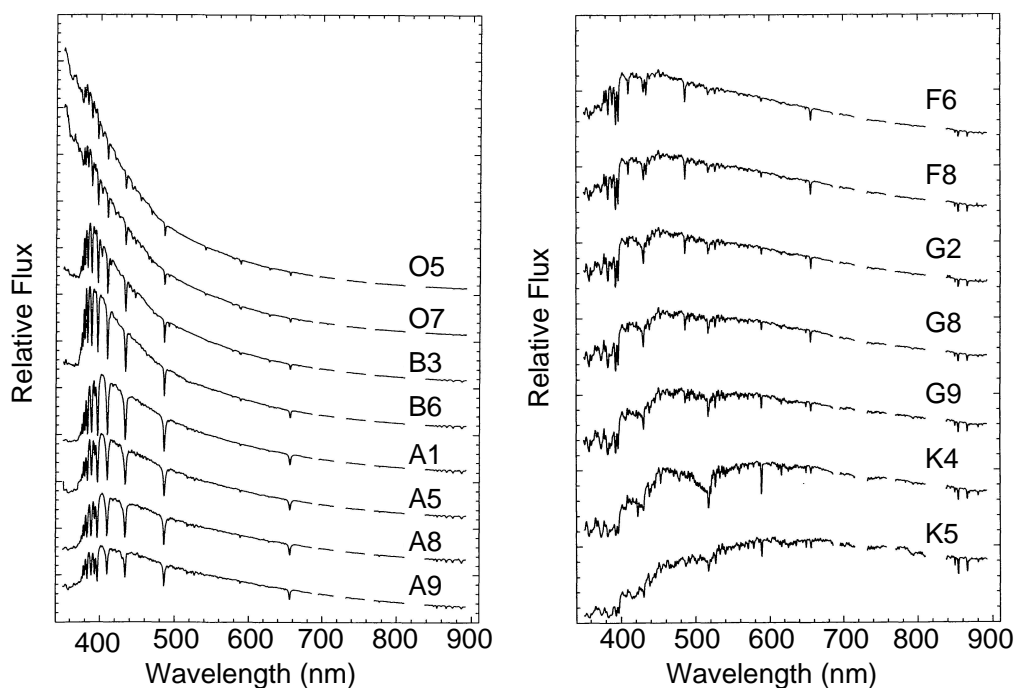
15



Annie Cannon: Strength of absorption lines varies with spectral type.

NOAO

## Stellar Spectra



Silva & Cornell, 1992, ApJ Suppl. 81, 865

Cecilia Payne-Gaposchkin: Spectral sequence is temperature sequence.

Stellar Spectra

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18

## Stellar Spectra



Cecilia Payne-Gaposchkin (1900–1979)

Biography: <http://www.harvardsquarelibrary.org/unitarians/payne2.html>

BSc, Cambridge, left UK because of situation of women in astronomy

1<sup>st</sup> person to obtain PhD in Astronomy at Harvard: "Stellar Atmospheres, A Contribution to the Observational Study of High Temperature in the Reversing Layers of Stars"

Otto Struve: "undoubtedly the most brilliant Ph.D. thesis ever written in astronomy."

Spectral types are a temperature sequence.

later: 1st female full professor at Harvard

Stellar Spectra

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19

## Stellar Spectra

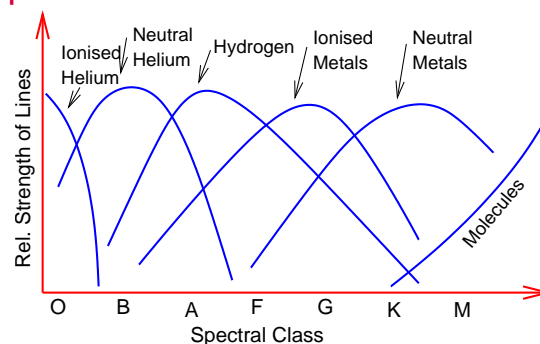
Summary spectral classes as a temperature sequence.

O - B - A - F - G - K - M  
 30000 K                      3000 K  
 “early type”                      “late type”

plus subtypes: B0... B9, A0... A9, etc.

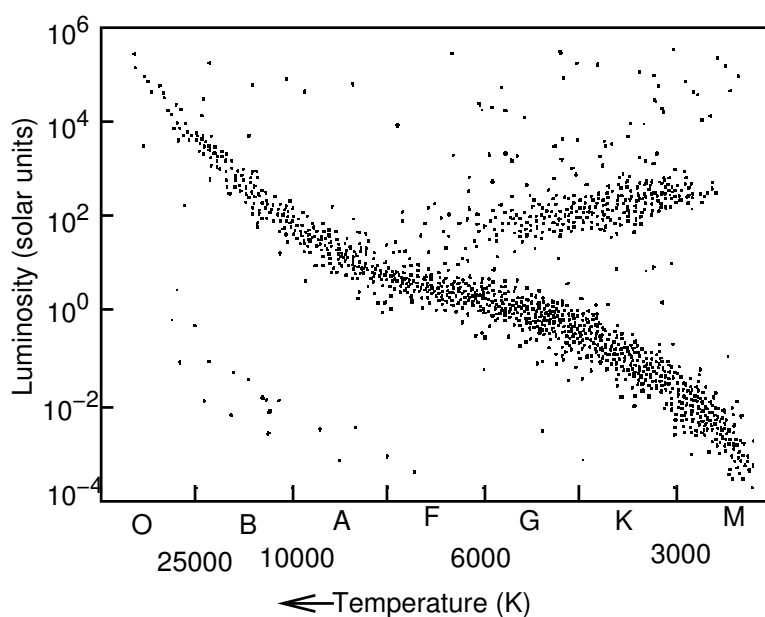
Sun is G2.

Note: “early” and “late” has *nothing* to do with age!



## Stellar Spectra

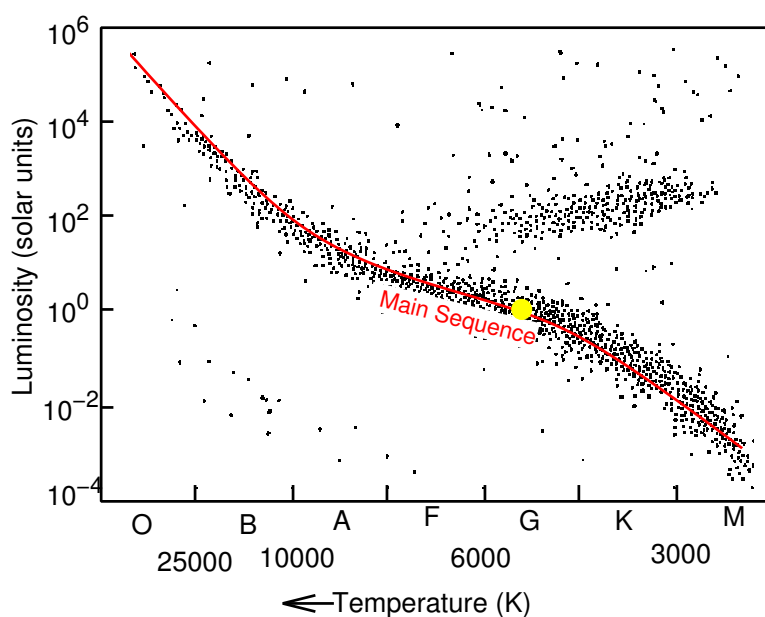
## HRD



**Hertzsprung - Russell Diagram (HRD):** Stellar temperature versus stellar luminosity

## Hertzsprung Russell Diagram

## HRD

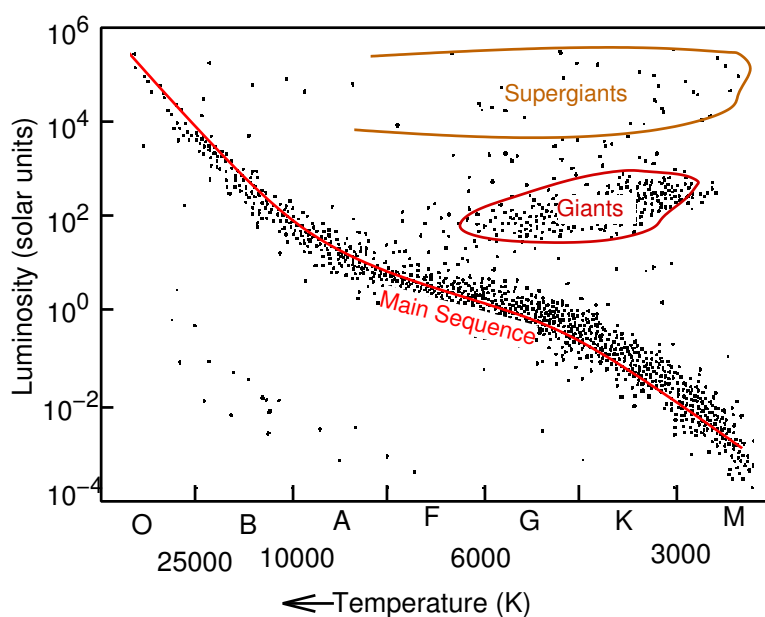


- Most stars on **Main Sequence** (“dwarfs”)

**Hertzsprung - Russell Diagram (HRD):** Stellar temperature versus stellar luminosity

Hertzsprung Russell Diagram

## HRD



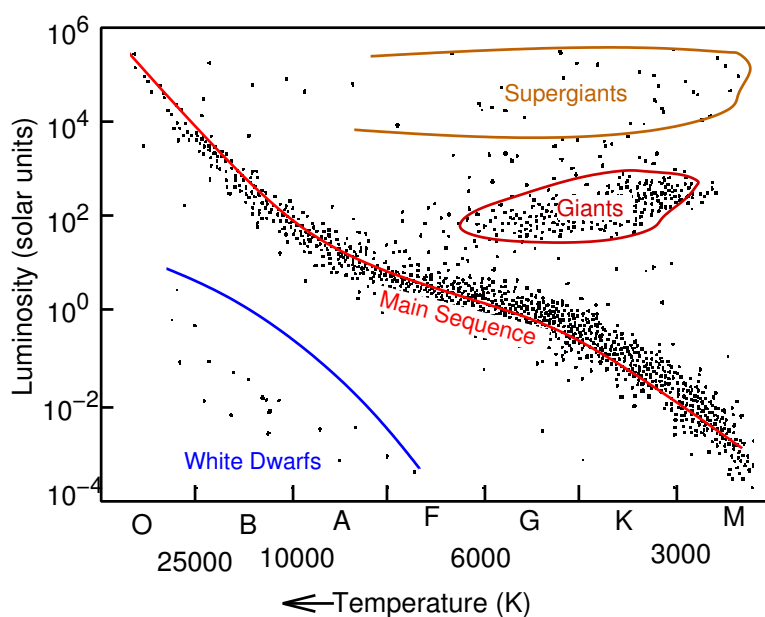
- Most stars on **Main Sequence** (“dwarfs”)
- Stellar Luminosity:  

$$L = 4\pi R^2 \sigma T^4 \propto R^2 T^4$$
 $\Rightarrow$  cold, luminous stars are **BIG**  
 $\Rightarrow$  “giants”

**Hertzsprung - Russell Diagram (HRD):** Stellar temperature versus stellar luminosity

Hertzsprung Russell Diagram

## HRD



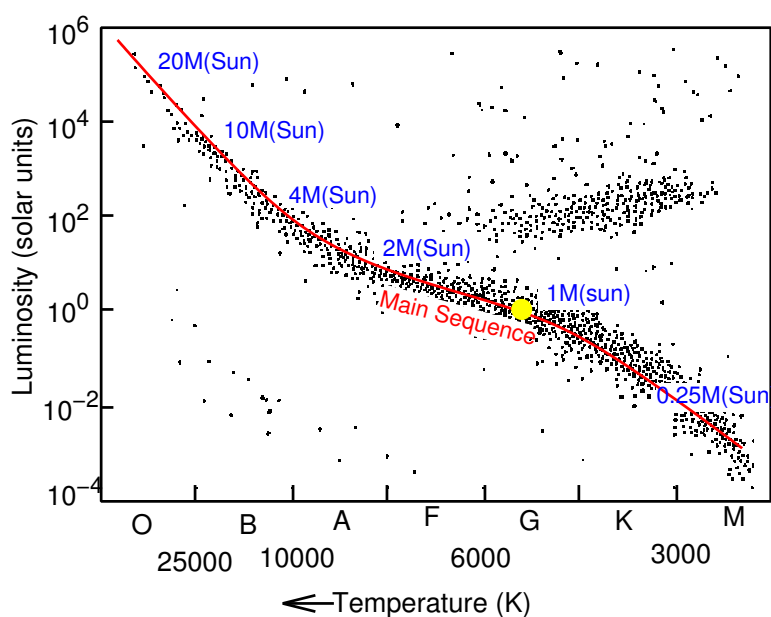
- Most stars on **Main Sequence** (“dwarfs”)
- Stellar Luminosity:  

$$L = 4\pi R^2 \sigma T^4 \propto R^2 T^4$$
 $\Rightarrow$  cold, luminous stars are **BIG**  
 $\Rightarrow$  “giants”
- Hot, underluminous stars are small: “white dwarfs”

**Hertzsprung - Russell Diagram (HRD):** Stellar temperature versus stellar luminosity

## Hertzsprung Russell Diagram

## HRD



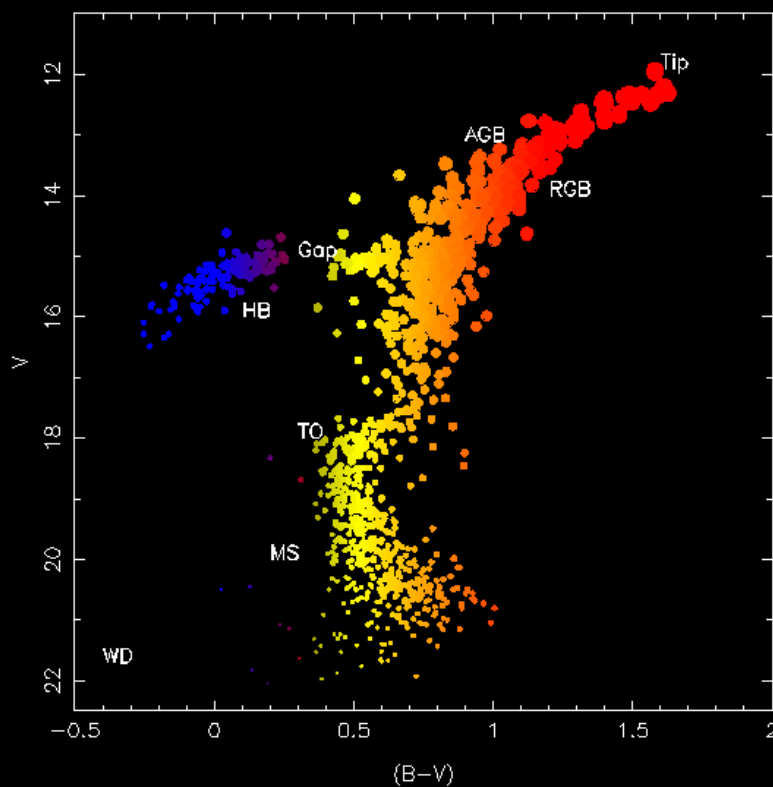
Combining Mass-Luminosity Relationship and HRD:

**Main Sequence is a Mass Sequence**

- M-Dwarfs have  $M \lesssim 0.25M_{\odot}$
- G-Stars are similar to Sun and have  $M \sim M_{\odot}$
- O- and B-Stars are very massive ( $M \gtrsim 20M_{\odot}$ )

## Hertzsprung Russell Diagram





HRD of Globular Cluster M5 (UNSW, Sydney)  
( $B-V$ :  $\sim$  spectral class;  $V$  is a magnitude)

Globular Clusters: HRD is very different of solar neighbourhood

**MS:** Main Sequence

**TO:** Turn-Over point

**HB:** Horizontal Branch

**RGB:** Red Giant Branch

**AGB:** Asymptotic Giant Branch

**WD:** White Dwarfs

All stars in globular cluster born at the same time

$\Rightarrow$  HRD shows evidence for stellar evolution

## Stellar Evolution



Orion Nebula; R. Gendler





Optical View of B68 (ESO; VLT/FORS1)

5–56

### Stellar Birth, V

Stars are born in “Giant Molecular Clouds”.

Pieces of cloud **collapse**, if mass within radius of cloud is larger than **Jeans mass**:

$$M_J \sim \frac{4\pi}{3} R_J^3 \rho$$

... which has typical values of 50–100  $M_\odot$ .

After this:

⇒ **collapsing piece fragments** into smaller pieces of  $\sim 1 M_\odot$  mass (takes  $< 10^6$  years)

⇒ **density** in centre of each piece **increases**

⇒  $T \gtrsim 4 \times 10^6 \text{ K}$

⇒ **nuclear fusion starts**

⇒ **star is formed**



The following is for your information only and will not be assessed in any way:

In order to derive the Jean's mass, let's look at a simple model where a cloud in the interstellar medium is kept together by its own gravitation. Because the cloud has a temperature above absolute zero, thermal motion from the gas particles will try to disperse the cloud. The cloud is thus gravitationally only if the total energy of the gas particles, i.e., the sum of the particle kinetic energy and the gravitational binding energy, is negative:

$$\frac{3}{2} \frac{M}{m_p} kT - \frac{3}{5} \frac{GM^2}{R} \leq 0$$

If the energy is less than zero, the cloud is not in hydrostatic equilibrium and will collapse. This is the case if

$$\frac{M}{R} \geq \frac{5}{2} \frac{kT}{Gm_p} \quad \text{or} \quad \frac{4\pi}{3} \rho R^2 \geq \frac{5}{2} \frac{kT}{Gm_p}$$

This is true for radii greater than the **Jeans length**,

$$R_J = \sqrt{\frac{15kT}{8\pi Gm_p\rho}} \sim \sqrt{\frac{kT}{Gm_p\rho}}$$

Plugging in typical values, i.e.,  $T \sim 50$  K, particle density  $n = 10^5$  H-atoms  $\text{cm}^{-3}$  (that is a mass density of  $\rho = nm_p \sim 1.7 \times 10^{-9} \text{g cm}^{-3}$ ) gives  $R_J \sim 0.2 \text{pc}$ , corresponding to a Jeans mass of around 70 solar masses.

## Main Sequence, I

Once star has collapsed and nuclear fusion has started: **main sequence**

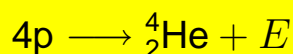
The Main Sequence is the result of steady state fusion (“burning”) of hydrogen into helium in stellar centres.

... longest phase of stellar evolution (10 billion years for Sun)

Stellar structure defined by balance between pressure inwards due to gravitation and pressure outwards due to energy release (“**hydrostatic equilibrium**”).

## Main Sequence, II

Nuclear fusion:



How much energy is gained?

Particle physics: express mass as “rest energy equivalent” via  $E = mc^2$  (and call it “mass”...).

usually use energy units of MeV,  $1 \text{ MeV} = 1.602 \times 10^{-13} \text{ J}$

mass of 4 protons ( $4 \times 938 \text{ MeV}$ ):	3752 MeV
– mass of ${}^4_2\text{He}$ :	3727 MeV
mass defect $\Delta mc^2$ :	25 MeV

In the fusion of hydrogen to helium, 0.7% of the available rest mass energy is converted to energy.

Nuclear physics: efficiency of H-burning strongly depends on temperature  
 $\Rightarrow$  explanation for mass-luminosity relation (massive stars have hotter cores)

## Main Sequence, III

Stellar structure governed by four coupled differential equations:

Mass structure

(mass conservation)

$$\frac{dM}{dr} = 4\pi r^2 \rho(r)$$

Pressure structure

(hydrostatic equilibrium)

$$\frac{dP}{dr} = -\rho(r) \frac{GM(r)}{r^2}$$

Temperature structure

(energy transport)

$$\frac{dT}{dr} = -\frac{3}{4ac} \frac{k\rho(r)}{T^3} \frac{L(r)}{4\pi r^2}$$

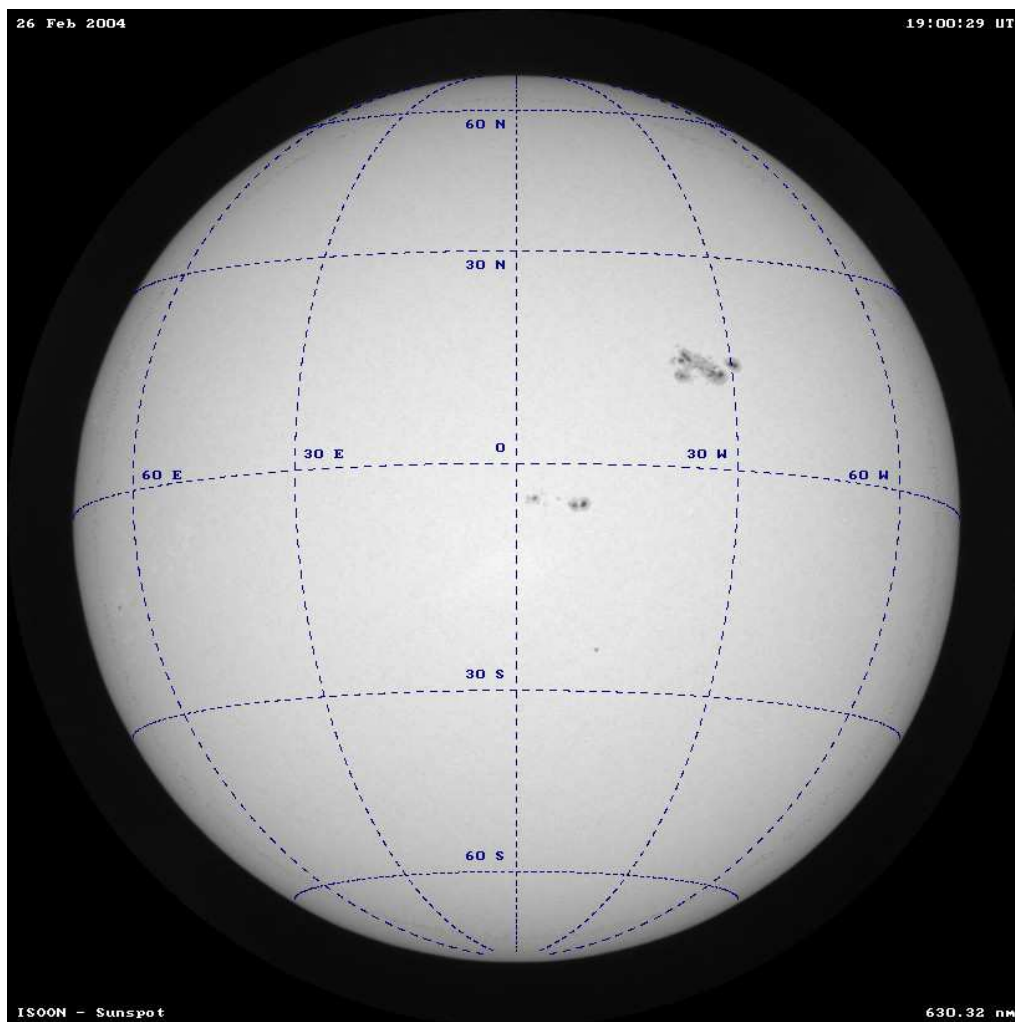
Energy conservation

(energy transport)

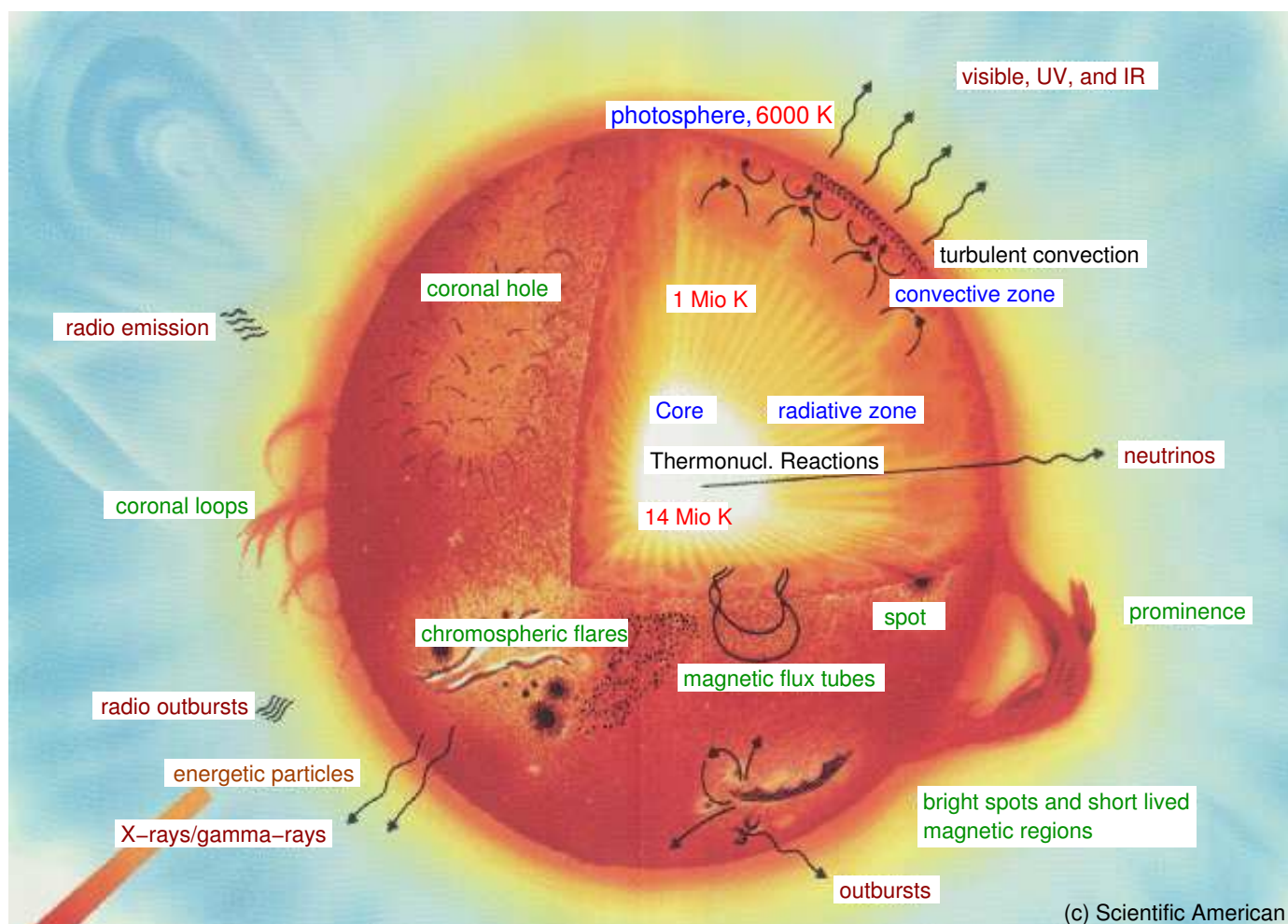
$$\frac{dL}{dr} = 4\pi r^2 \rho(r) \epsilon(r)$$

plus “equation of state” ( $P = P(T, \rho)$ ), energy generation ( $\epsilon = \epsilon(T, \rho, Z)$ ),...

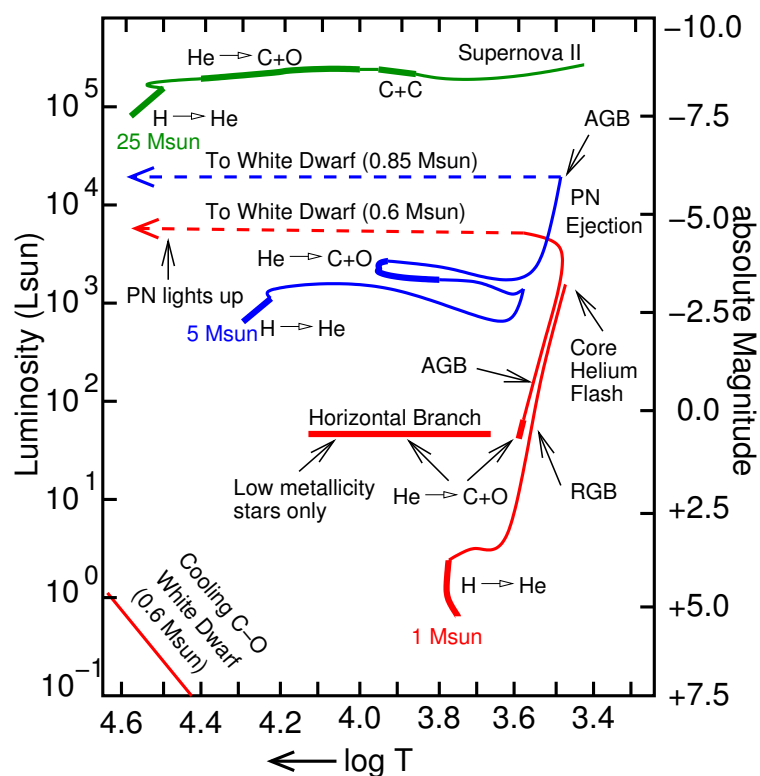
**Stellar model:** numerical solution of stellar structure equations.



X



## Main Sequence, VI



after Iben, 1991

## Evolution of stars in the HRD from main sequence to death

Typical timescales (units of  $10^6$  yr; Schaller et al. 1992):

	$1 M_{\odot}$	$5 M_{\odot}$	$25 M_{\odot}$
H $\rightarrow$ He	10000	94	6.4
He $\rightarrow$ C		12	0.6
C+C			0.01
PN	$\lesssim 0.01$	$\lesssim 0.01$	N/A
WD	$\infty$	$\infty$	N/A

Post-H-burning burning: need higher core temperatures (**Coulomb barrier!**), less energy release  $\Rightarrow$  last much shorter than hydrogen burning.



Abell 39 (WIYN, AURA, NOAO, NSF)

planetary nebulae: material ejected during AGB phase, photoionized once central star emits UV photons; after PN phase: white dwarf  
End result of stellar evolution for stars with  $M \leq 5 M_{\odot}$ .

## White Dwarfs

*Reminder:* stars: hydrostatic equilibrium, **inwards gravitational pressure balanced by outwards gas pressure**

For gas pressure ( $P = nkT$ ): **energy source needed** to heat gas (=fusion).

*End of stellar life:* energy source ceases to work  $\Rightarrow$  **gravitational collapse!**

BUT:

collapse cannot continue indefinitely:

increased density  $\Rightarrow$  **quantum mechanical effects** become important

## Stellar Structure and Evolution



18

5-69

### Different ways to write the equation of state of an ideal gas

Among the more confusing subjects of thermodynamics are the many different ways in which the ideal gas equation can be written.

The one I prefer for astronomy is

$$P = nkT$$

where

- $P$ : Pressure (measured in  $N\,m^{-2}$ )
- $n$ : particle density (i.e., number of particles per cubic metre, unit:  $m^{-3}$ )
- $k = 1.38066 \times 10^{-23} \, J\,K^{-1}$ : Boltzmann constant
- $T$ : Temperature (measured in Kelvins)

This equation has the advantage that it counts all particles individually (thus using  $n$ ). If you know the mass of the gas particles,  $m_{\text{gas}}$  then another way of writing the ideal gas equation is

$$P = \frac{nm_{\text{gas}}}{m_{\text{gas}}}kT = \rho kT \frac{1}{m_{\text{gas}}}$$

illustrating that for an ideal gas,  $P \propto \rho$ , where  $\rho$  is the mass density.

Another way to write the ideal gas equation is in terms of the total number of gas molecules,  $N = nV$ , where  $V$  is the volume. The ideal gas equation then is

$$P = \frac{N}{V}kT \quad \Longleftrightarrow \quad PV = NkT$$

This version has the problem, however, that the number of gas molecules is typically rather large (there are  $6 \times 10^{23}$  molecules in a volume of 22.4 litres of gas, this number of particles is called one *mole*). Because working with smaller numbers is generally better, chemists prefer to work with moles. Per definition, the unit of particle number here is the Avogadro number  $N_A = 6.0221 \times 10^{23}$ . So, if you want to work with moles, then the above equation becomes

$$PV = \frac{N}{N_A}kT = N_{\text{mol}}RT$$

where

- $N_{\text{mol}}$ : the number of moles of the gas in the volume  $V$ ,
- $R = N_A k = 8.3145 \, J\,mol^{-1}\,K^{-1}$ : the universal gas constant

To summarise, each of these equations has its own uses, and which one you want to use, really depends on the circumstances of the problem you are solving. For your future life as physicists, try to remember one of them, and then understand how you get from this one to the others, instead of memorising all four ones. This approach will need less memory and lead to a better understanding of what is really going on behind the scenes.

## QM interlude, I

**Quantum mechanics:** One of the weirder phenomena in QM is the **Pauli exclusion principle**:

For particles such as electrons (“Fermions”), at least one of their quantum numbers must be different.

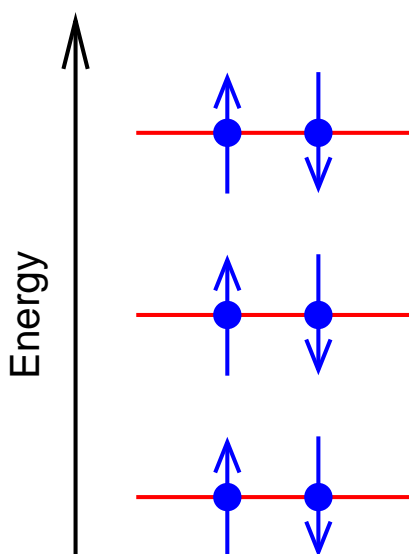
Quantum numbers are, e.g.,

- position  $(x, y, z)$ ,
- momentum  $(mv_x, mv_y, mv_z)$ ,
- angular momentum,
- spin  $(s)$

All of these numbers are “**quantized**”, i.e., can only have discrete values (e.g., spin:  $+1/2, -1/2$ ).

In typical gas, this is not a problem (“**phase space is (almost) empty**”), but once it becomes dense  $\implies$  exclusion principle kicks in.

## QM interlude, VIII



Energy of electrons at the same position in space

Effect of high density on electron energy:

In **degenerate electron gases**, electrons have much higher energies than in thermal gas.

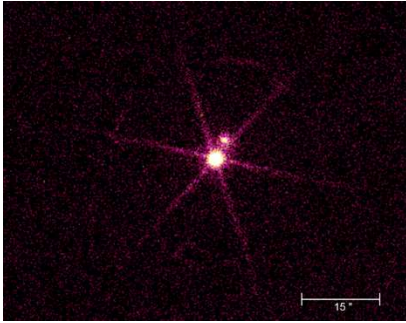
Interaction of electrons results in **degeneracy pressure**:

$$P = \frac{\hbar^2}{m_e} n_e^{5/3} \propto \rho^{5/3}$$

*Note:* The degeneracy pressure is **independent of the temperature**!



## White Dwarfs: Summary



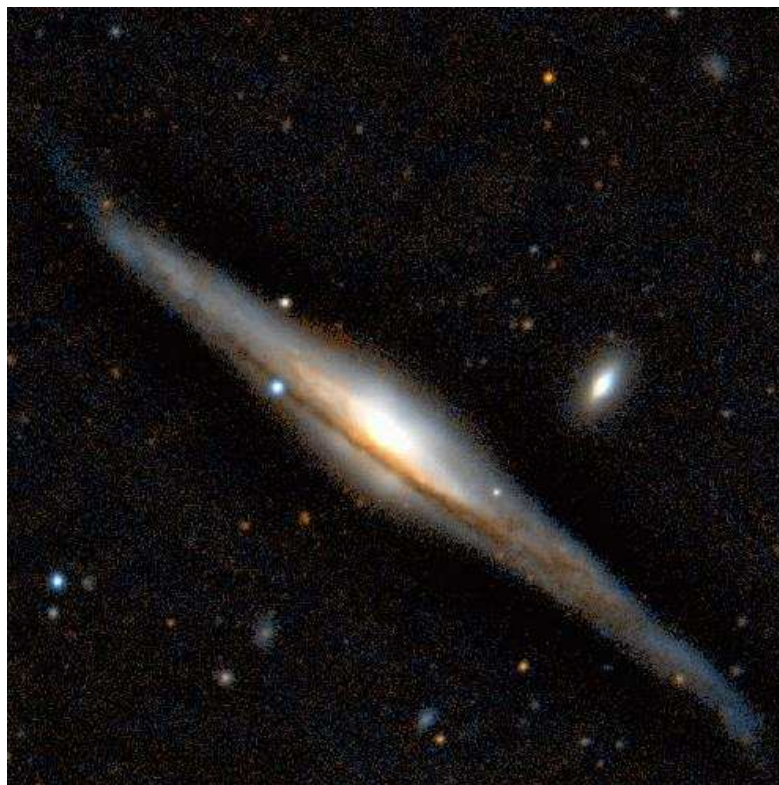
Sirius A+B: *Chandra*  
(X-rays; WD is bright)



McDonalds Observatory  
(optical; WD is faint)

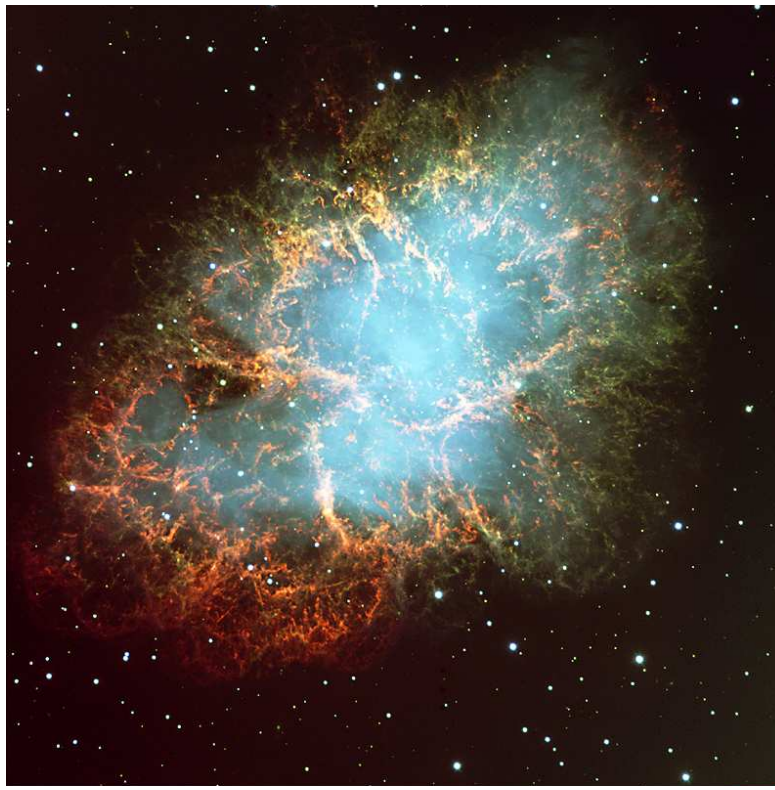
### White Dwarfs:

1. End stages of evolution of stars with  $M \lesssim 10 M_{\odot}$  on main sequence
2. typically  $M \sim 0.8 M_{\odot}$ , and always  $M < 1.44 M_{\odot}$  (Chandrasekhar mass; above that: relativistic degenerate gas ( $P \propto \rho^{4/3}$ ), can show that under these circumstances WD is not stable.
3. mainly consist of C and O
4. Radius  $\sim$  Earth
5. Typical density  $\rho \sim 10^6 \text{ g cm}^{-3}$
6. interior temperature  $\sim 10^7 \text{ K}$ , atmosphere  $\sim 10^4 \text{ K}$ , slowly cooling down (observable for  $\gtrsim 10^9$  years).



Type II SN2001cm in NGC5965 (2.56 m NOT, Håkon Dahle; NORDITA)

Evolution of more massive stars: fusion up to  $^{56}\text{Fe}$ , then no energy gain  
 $\implies$  no pressure balance in centre  $\implies$  supernova explosion of type II.  
 energy release:  $10^{46} \text{ W}$  ( $10^{20} L_{\odot}$ ; about 1% in light, rest in neutrinos)



(ESO VLT/FORS 2)

*Crab nebula*: young remnant of SN of 1054, observed light due to **synchrotron radiation** (radiation emitted by electrons accelerated in magnetic field)



5000–10000 year old IC 1340/Veil Nebula/Cygnus Loop (©Loke Kun Tan)

*Older supernova remnants*: “wispy structure” due to interaction with interstellar medium, radiation (line emission) mainly caused by heating due to shocks.



## Neutron Stars

During SN explosion:

Core of exploding star above Chandrasekhar limit  $\Rightarrow$  **core collapses**

Densities get so high that **neutronization** sets in:



General properties:

- Pressure mainly through **degenerate neutrons** (similar to degenerate electrons for WD!).
- Typical density:  $\rho \sim 10^{14} \text{ g cm}^{-3}$  (**nuclear densities**)
- Typical radius: **10...15 km** (Coventry!)
- surface gravity  $\sim 10^{11} \times \text{Earth}$
- Detailed structure not yet fully understood,

## Neutron Stars: Rotation, III

During SN collapse, **angular momentum is conserved** (Explosion: symmetric)

Total angular momentum of homogeneous sphere:

$$J = I\omega \quad \text{where} \quad I = \frac{2}{5}MR^2$$

Angular momentum conservation ( $J_{\text{before}} = J_{\text{NS}}$ ):

$$\frac{2}{5}M_{\text{before}}R_{\text{before}}^2\omega_{\text{before}} = \frac{2}{5}M_{\text{NS}}R_{\text{NS}}^2\omega_{\text{NS}}$$

or (assume  $M_{\text{NS}} = M_{\text{before}}$ ):

$$\omega_{\text{NS}} = \left(\frac{R_{\text{before}}}{R_{\text{NS}}}\right)^2 \omega_{\text{before}} \quad \text{or} \quad P_{\text{NS}} = \left(\frac{R_{\text{NS}}}{R_{\text{before}}}\right)^2 P_{\text{before}}$$

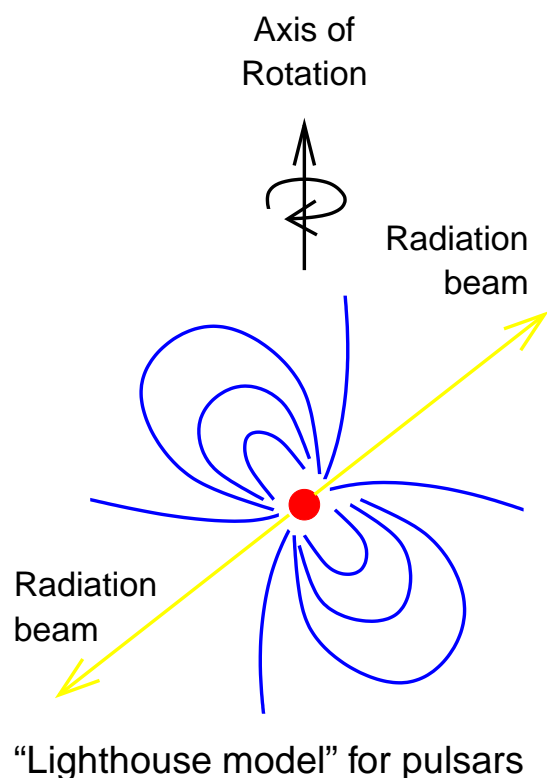
(where  $P$ : rotation period)

Example:  $R_{\text{before}} = 700000 \text{ km (sun)}$ ,  $R_{\text{NS}} = 15 \text{ km}$ ,  $P_{\text{Sun}} = 27 \text{ d} \Rightarrow P_{\text{NS}} = 0.001 \text{ s}$

**Neutron Stars are extremely fast rotators.**

close to break-up speed!

## Neutron Stars: Pulsars



Another conserved observable:

**magnetic flux**:  $\Phi = BR^2$

magnetic field after SN:

$$B_{\text{NS}} = \left( \frac{R_{\text{before}}}{R_{\text{NS}}} \right)^2 B_{\text{before}}$$

⇒ **neutron stars have strong magnetic fields** (typical:  $B \sim 10^6 \dots 10^8 \text{ T}$ )

Radio pulsars are fast rotating neutron stars with strong magnetic fields.

## Black Holes, I

Neutron stars also have upper mass limit: **Oppenheimer Volkoff limit**.

**Detailed mass limit unknown**, causality considerations give  $M \sim 3 M_{\odot}$  (for “stiff equation of state” the sound speed becomes greater than speed of light at this mass)

Compact objects with mass above Oppenheimer Volkoff limit: **Black Holes**

More conservative astronomers: “Black Hole Candidates”.

## Black Holes, III

Rev. John Michell: *Phil. Trans. R. Soc. London*, **74**, 35–57 (1784):

42 *Mr. MICHELL on the Means of discovering the*  
 16. Hence, according to article 10, if the semi-diameter of a sphere of the same density with the sun were to exceed that of the sun in the proportion of 500 to 1, a body falling from an infinite height towards it, would have acquired at its surface a greater velocity than that of light, and consequently, supposing light to be attracted by the same force in proportion to its vis inertiae, with other bodies, all light emitted from such a body would be made to return towards it, by its own proper gravity.

## Black Holes, IV

In more modern usage:

*Total energy of a mass  $m$ :*

$$E = E_{\text{pot}} + E_{\text{kin}} = -G \frac{Mm}{R} + \frac{1}{2}mv^2$$

Mass  $m$  is unbound if  $E > 0$ , i.e., for

$$v \geq v_{\text{escape}} = \sqrt{\frac{2GM}{R}}$$

**Black Hole:** Body of mass  $M$  and radius  $R$  for which  $v_{\text{escape}} > c$ , where  $c$  is the speed of light.

This is the case if

$$R \leq R_S = \frac{2GM}{c^2} \sim 3 \text{ km} \frac{M}{M_{\odot}}$$

the **Schwarzschild Radius**.

## Black Holes: Accretion

Astrophysical energy sources:

### 1. Nuclear fusion

Reactions à la



Energy released:

Fusion produces  $\sim 6 \times 10^{11} \text{ J g}^{-1}$

(i.e.,  $\Delta E_{\text{nuc}} \sim 0.007 m_p c^2$ )

### 2. Gravitation

Accretion of mass  $m$  from  $\infty$  to  $R_S$  on black hole with mass  $M$  gives

$$\Delta E_{\text{acc}} = \frac{GMm}{R_S} \text{ where } R_S = \frac{2GM}{c^2}$$

Accretion produces  $\sim 10^{13} \text{ J g}^{-1}$

(i.e.,  $\Delta E_{\text{acc}} \sim 0.1 m_p c^2$ )

$\Rightarrow$  Accretion of material is the **most efficient** astrophysical energy source.

... thus accreting objects are the most luminous in the whole universe.

*Note:* energy gets radiated away from *outside* the Schwarzschild radius!

## Black Holes



Material accretes from normal star over inner Lagrange point,  $L_1$ , onto compact object

$\Rightarrow$  Formation of an accretion disk, with temperature  $\sim 10^7 \text{ K}$

$\Rightarrow$  X-rays.

## Summary

Stars end their lives as one of three kinds of **compact objects**:

**White Dwarf:**  $R \sim R_{\text{Earth}}$ ,  $\rho \sim 10^{5...6} \text{ g cm}^{-3}$

$M < 1.44 M_{\odot}$  (**Chandrasekhar Limit**)

Equilibrium between gravitation and pressure of degenerate electrons

**Neutron Star:**  $R \sim 10 \text{ km}$ ,  $\rho \sim 10^{13} \dots 10^{16} \text{ g cm}^{-3}$

$1.44 M_{\odot} < M \lesssim 3 \dots 4 M_{\odot}$  (**Oppenheimer-Volkoff Limit**)

Density implies inv.  $\beta$ -decay ( $p + e^{-} \rightarrow n$ ), i.e., star has high neutron content

**Black Hole:** Above OV-Limit no stable configuration known

$\Rightarrow$  star collapses

$\Rightarrow$  **Black Hole**

$M \gtrsim 4 M_{\odot}$

Event horizon at  $R_S = 2GM/c^2 = 3(M/M_{\odot}) \text{ km}$  (**Schwarzschild radius**)